

### **Session Aims**

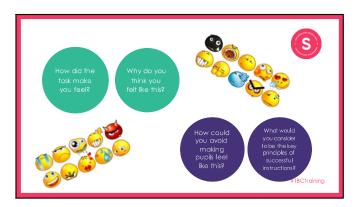


- Identify principles of effective instructions
- Ex plore different levels of questioning and questioning strategies
- $\bullet$  Draft instructions and questions to use in your tutorials
- Draft hinge point questions for checking understanding in a tutorial

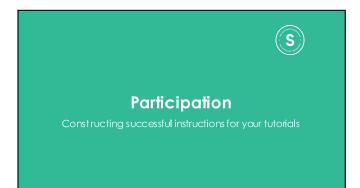
#TBCtraining

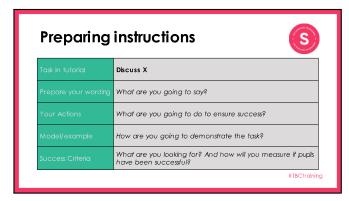


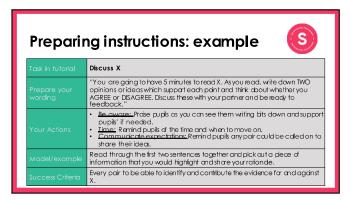




# Principles of Effective Instructions: 1. Share the purpose of the activity/task 2. Give clear success criteria. What are you looking for? What is the end result? 3. Consider the time limit 4. Plan your instructions 5. Break down instructions 6. Model an example 7. Check progress in order to support or challenge further

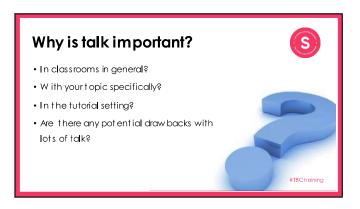












## Questioning



"There are two reasons to ask a **question**: to cause students to think or to collect evidence that you need to inform your teaching."

Dy Ian Wiliam

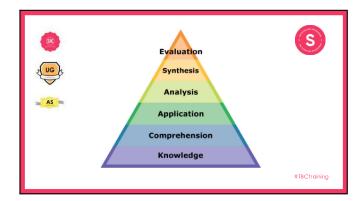
### Wiliam also asserts...



- Pace of questions needs to allow time for thinking
- Two types of questions:
  - Reproductive thinking little or new learning, benefit is increased recall
  - Productive thinking new learning can take place, but only when you ask questions which cause thinking
- Import ant to consider how you can make sure all pupils can participate

Asking questions should not just be seen as a way to get pupils participating and to check if they've been listening. Questions should help you check for understanding and allow pupils to engage in critical thinking and support them in the practise of a range of academics kills

Effective Questioning – Bloom's taxonomy								
	ψ O	Increased challenge						
	<u>len</u>		ls / Are	Did / Do	Can	Would /	Will	Might /
	Increased challenge	What				Should		Could
		Where				Predictive / Evaluative		
		When		Factual				
		Who						
7		Why Analytica				Application / Synthesis		
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## Bloom's Taxonomy Questions Source: Hard/faculty accelerance to the faculty fleen things to got a faculty fleen the facul





